

James Sundby

Calgary, AB | james@jsundby.dev | [Github](#) | [LinkedIn](#) | [Portfolio Site](#)

Software Developer with hands-on experience building responsive, scalable web applications. Leverages 10 years of customer service experience to enhance team collaboration and create customer focused applications.

SKILLS

- **Frontend:** JavaScript, HTML, CSS, React.js, React Native, Next.js, Tailwind CSS, DaisyUI, Mantine
- **Backend:** Node.js, Python, Java, Spring Boot, SQL, PLSQL, MongoDB, Firebase, Redis, GraphQL, Apollo
- **DevOps:** Docker, Vercel, Digital Ocean, Google Cloud Services, CI/CD, Git, Jira, Jest, Quality Assurance

EDUCATION

Southern Alberta Institute of Technology

Diploma, Software Development

- Graduated with Honours

June, 2024

Calgary, AB

EXPERIENCE

Sunsab

Software Developer

May 2024 - Current

Calgary, AB

- Lead the development of an online pre-clinic evaluation form submission website for a medical professional in order to significantly reduce office hours spent manually inputting data on a spreadsheet.
- Took the lead role in an Agile development environment, including sprint planning and directing daily stand-ups, contributing to a structured and collaborative development process for all team members.
- Produced marketing materials to showcase team skills and previous work to aid in communicating business capabilities to prospective clients.

Stealth Startup

Contractor

Sept 2024 – Oct 2024

Calgary, AB

- Enhanced front-end components for a microservice-based MVP, integrating data management and responsive designs to ensure seamless user experiences on a variety of devices.
- Collaborated with colleagues in a fast-paced, team-driven environment, to quickly troubleshoot issues and improve user experience, ensuring a polished and user-friendly final product.
- Demonstrated strong attention to detail and problem-solving skills, reviewing work carefully to maintain high quality and consistency.

IKEA

Logistics Employee

May 2015 – June 2022

Calgary, AB

- Maintained inventory accuracy, achieving deviations of less than 5% through meticulous tracking and product management.
- Developed a new training manual to streamline onboarding processes and improve accuracy and efficiency in order-picking and inventory management.

PERSONAL PROJECTS

Personal Blog | [Link](#)

2025

- Built a personal blog using Hugo and Blowfish, optimized for fast load times and minimalistic design, to showcase personal thoughts, anecdotes, and ideas.

Chaos Generator | [Link](#)

2025

- Created a Warhammer 40K paint scheme generator in Next.js, utilizing a REST API to generate randomized color schemes for Space Marine armies.

Bastet Grocer | [Link](#)

2024

- Developed a grocery list app using Next.js, featuring responsive design, state management, and Firestore integration for real-time updates.